

# FASHION DESIGN AND MERCHANDISING, ASSOCIATE IN SCIENCE

The Fashion Design and Merchandising Associate in Science degree emphasizes the basic principles of design, product development, and the fashion business. The program offers insight to students interested in fashion design and merchandising. It is ideal for those who want to transfer to a university with a fashion design and merchandising program to pursue a career in the global fashion industry.

## Learning Outcomes

Upon successful completion of the program, students will be able to:

- Describe and evaluate social and ethical values in their cultural and historical contexts relevant to fashion.
- Analyze textiles and be able to make appropriate choices for various textile products.
- Use correct terminology for style, construction and production of clothing.
- Identify the skills and abilities relevant to careers in fashion merchandising.

## Associate in Science Degree Major Requirements

Code	Title	Units
<b>Required Core</b>		
FASH 10	Introduction to Fashion	3
FASH 15	Textiles	3
FASH 20	Apparel Production	3
Select one course from the following:		3-4
ARTG 11	Introduction to Photoshop	
or ECON 2	Principles of Economics: Macro	
Select one course from the following:		3-4
ARTG 10	Introduction to Computers for Graphic Arts	
or ECON 4	Principles of Economics: Micro	
Select one course from the following:		4
MATH 16	Elementary Statistics	
or MATH 18	Calculus and Analytic Geometry for Biology/Social Science/Bu	
<b>TOTAL MAJOR UNITS</b>		<b>19-21</b>
<b>Additional Requirements</b>		
Complete Competency Requirements, general education pattern (MPC General Education, CSU General Education, or IGETC), and electives, if needed, for a total of 60 degree-applicable units.		39-41
<b>Total Units</b>		<b>60</b>

Please refer to the graduation requirements section of the Catalog for information about degree and certificate requirements including Reading and Writing, Mathematics, Information Competency, and General Education requirements.