

ART AND TECHNOLOGY, CERTIFICATE OF ACHIEVEMENT

The Certificate of Achievement in Art and Technology offers students the opportunity to learn and practice art and design-based technology skills used in a variety of industries for purposes such as personal expression, concept development, industrial/product design, and small-scale production of artwork for personal expression and/or rapid prototyping.

Learning Outcomes

Upon successful completion of the program, students will be able to:

- Solve visual problems by planning, researching and fabricating appropriate solutions.
- Convey and express quantitative and qualitative information by utilizing a combination of technology-based tools (software, scanners and printing devices) and traditional 2-D and 3-D art media.

Certificate of Achievement Requirements

Code	Title	Units
Required Core		
ARTB 2 or ARTB 3	Visual Fundamentals: Two-Dimensional Design Visual Fundamentals: Three-Dimensional Design	3
ARTB 4	Color Fundamentals	3
ARTS 10A	Drawing and Composition I	3
ARTG 10	Introduction to Computers for Graphic Arts	4
ARTG 11	Introduction to Photoshop	4
ARTD 7A	3D Arts & Technology I	3
ARTD 7B	3D Arts & Technology II	3
Total Units		23

Please refer to the graduation requirements section of the Catalog for information about degree and certificate requirements including Reading and Writing, Mathematics, Information Competency, and General Education requirements.

The model sequence of coursework below is one pathway for students to complete the program. The information below is not an official educational plan. An MPC Counselor can assist you with creating a personalized education plan based on your academic, career, and personal goals. Visit MPC's Counseling website for more information about Counseling and up-to-date program requirements.

Year 1		
Fall		Units
ARTB 2 or ARTB 3	Visual Fundamentals: Two-Dimensional Design or Visual Fundamentals: Three-Dimensional Design	3
ARTB 4	Color Fundamentals	3
ARTG 10	Introduction to Computers for Graphic Arts	4
ARTD 7A	3D Arts & Technology I	3
	Units	13

Spring		
ARTS 10A	Drawing and Composition I	3
ARTG 11	Introduction to Photoshop	4
ARTD 7B	3D Arts & Technology II	3
	Units	10
	Total Units	23